



Collect gems here

Action cards

Berry bank

Gem bank

Resource bank

**Start**  
Receive 600 berries

1  
Gem  
300 berries

2  
Action  
Draw action card

3  
highway  
600 berries  
OR  
1 helicopter flight  
1200 berries

4  
Wind direction changes

5  
Action  
Draw action card

6  
Action  
Draw action card  
OR  
Move 1/2 animal(s)

7  
Buy shelter  
500 berries  
OR  
Move 1/2 animal(s)

32  
Buy cave  
300 berries  
OR  
Move 1/2 animal(s)

31  
Gem  
300 berries

30  
Action  
Draw action card

29  
Wind direction changes

28  
Hospital  
600 berries  
Fee to heal demi-ghosts:  
100 berries/animal

27  
Action  
Draw action card  
OR  
Move 1/2 animal(s)

26  
Wind direction changes

25  
Action  
Draw action card

24  
Buy cave  
300 berries  
OR  
Move 1/2 animal(s)

23  
Traffic jam  
Highway(s) blocked for all  
players until you cross start.  
Flip highways upside down.

22  
Wind direction changes

21  
Action  
Draw action card  
OR  
Move 1/2 animal(s)

20  
Action  
Draw action card

19  
highway  
600 berries  
OR  
1 helicopter flight  
1200 berries

18  
Wind direction changes

17  
Gem  
300 berries

16  
Buy cave  
300 berries  
OR  
Move 1/2 animal(s)

8  
Traffic jam  
Highway(s) blocked for all  
players until you cross start.  
Flip highways upside down.

9  
Action  
Draw action card  
OR  
Move 1/2 animal(s)

10  
Wind direction changes

11  
Action  
Draw action card

12  
Hospital  
600 berries  
Fee to heal demi-ghosts:  
100 berries/animal

13  
Wind direction changes

14  
Buy shelter  
500 berries  
OR  
Move 1/2 animal(s)

15  
Action  
Draw action card

